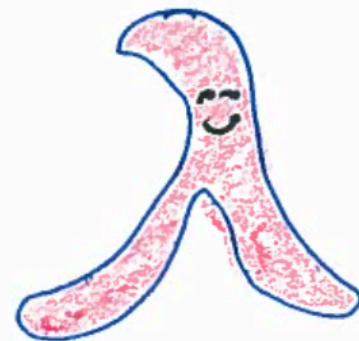
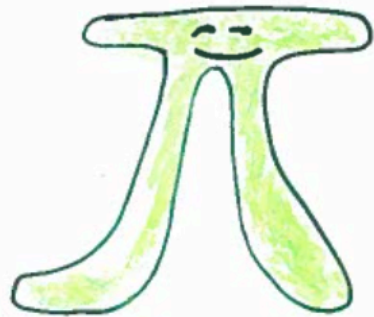


# PHIL &

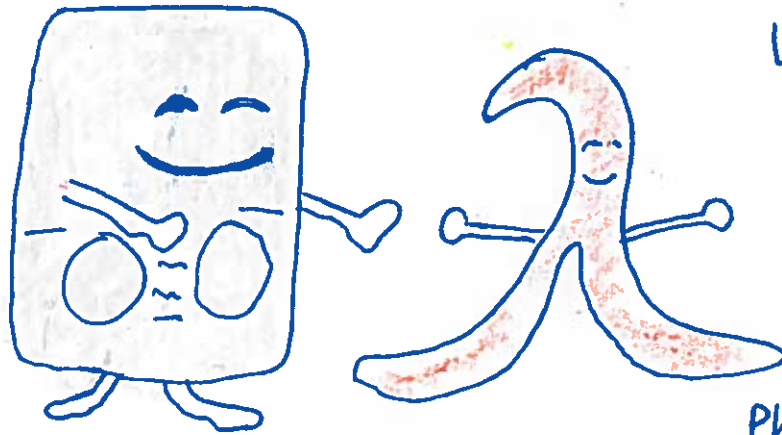
# SESSION

# TYPES



Imperial  
College  
London

1999?

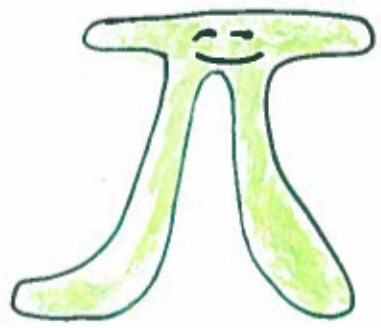


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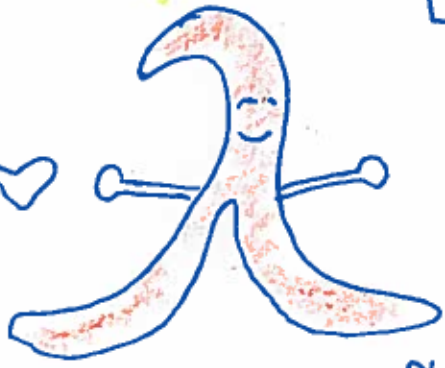
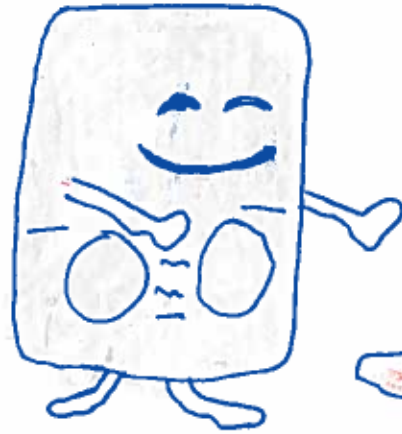
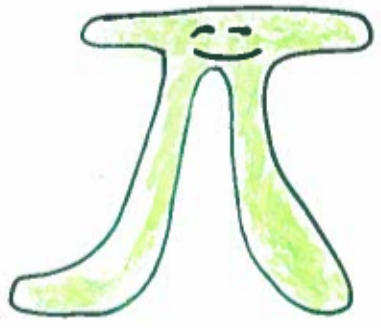
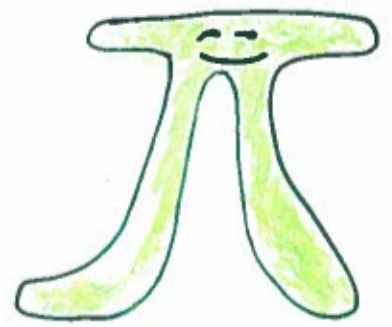
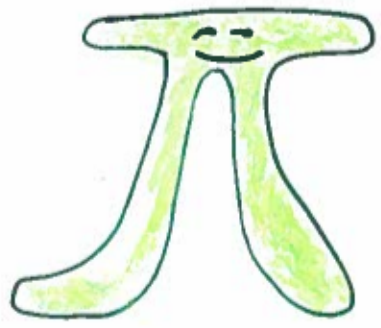
Phil Wadler

FPCA

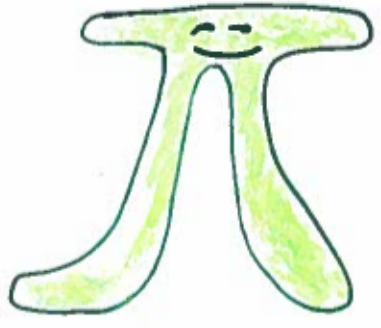
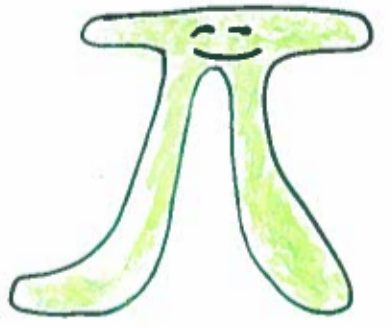
Functional  
Programming  
Languages and  
Computer  
Architectures



1999?

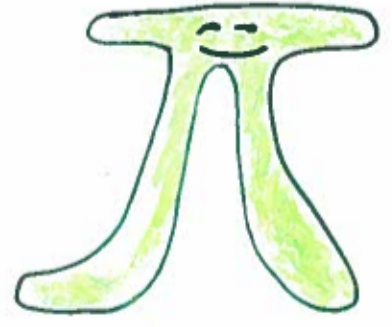


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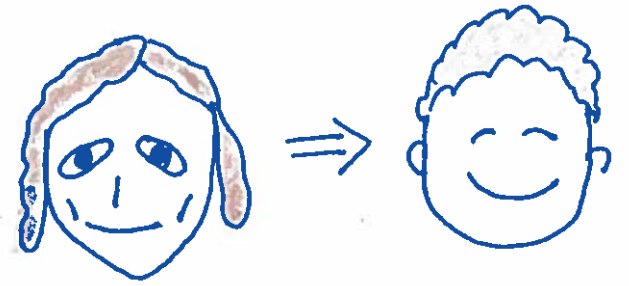


FPCA

Phil Wadler



Functional Programming Languages and Computer Architectures



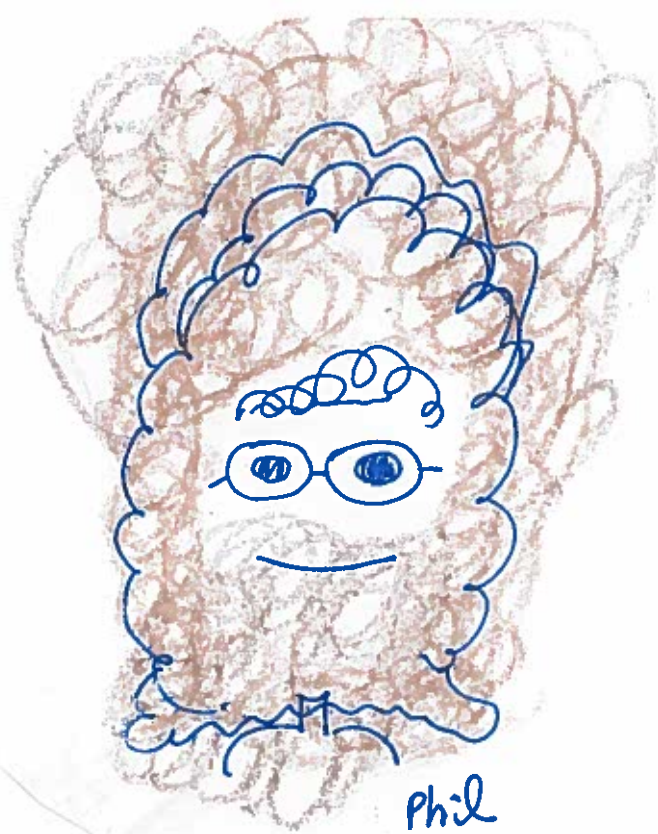
Jean - Jacques Levy



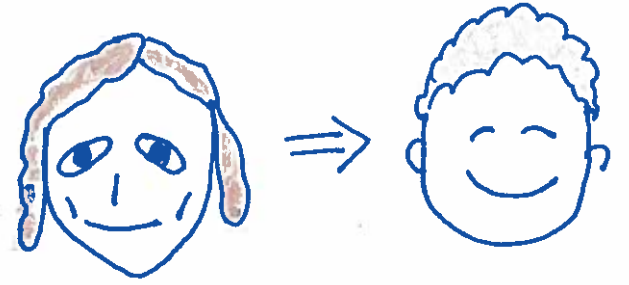
Andy Gordon



Luc Maranget



Phil



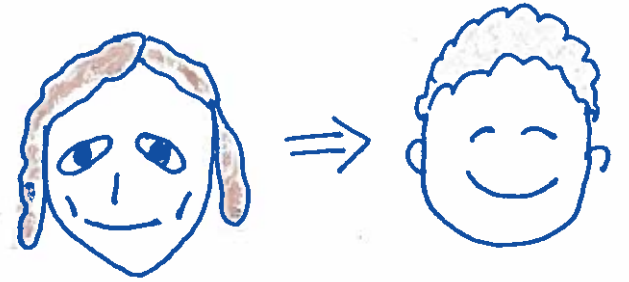
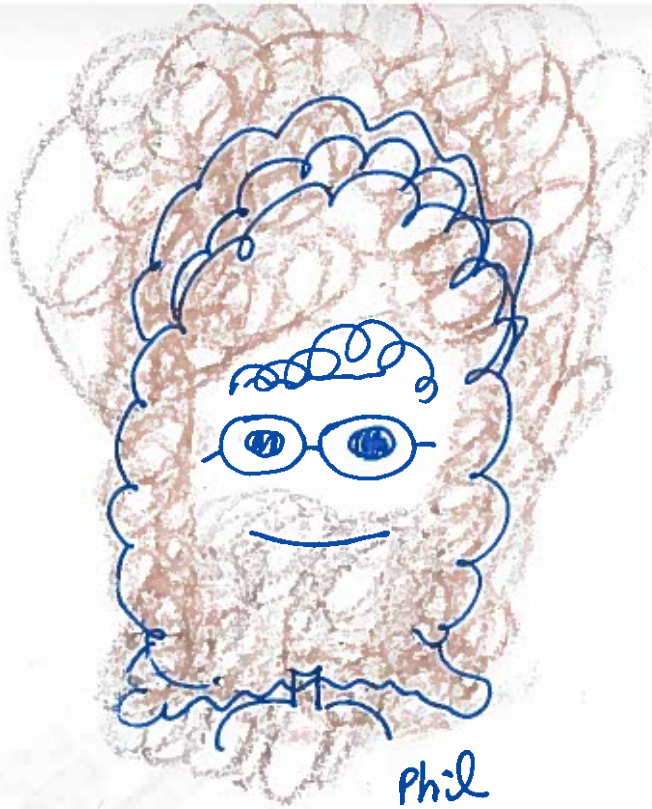
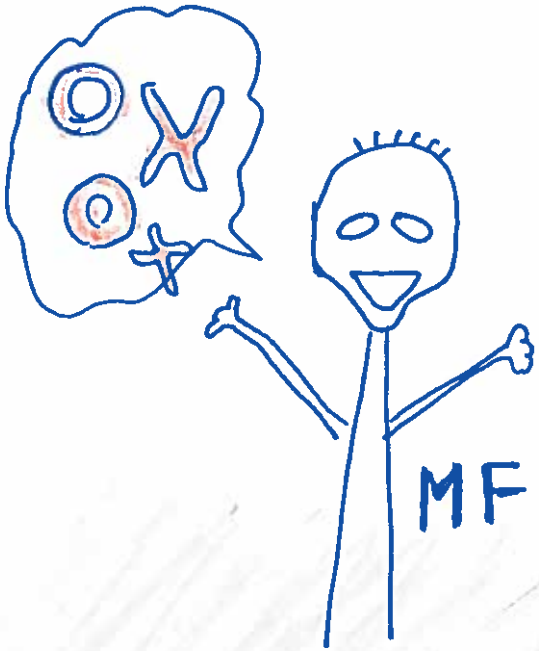
Jean - Jacques Levy



Andy Gordon



Luc Maranget



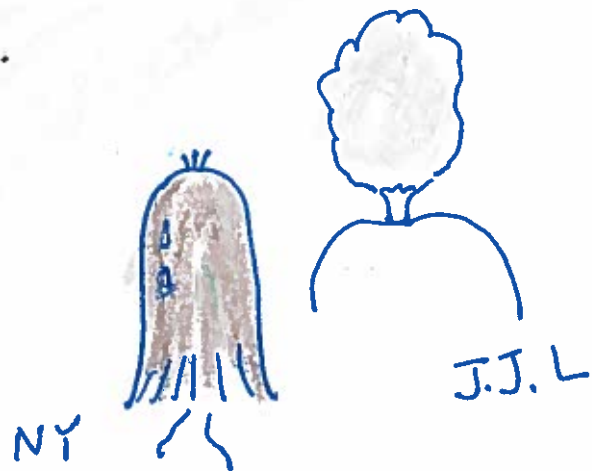
Jean - Jacques Levy



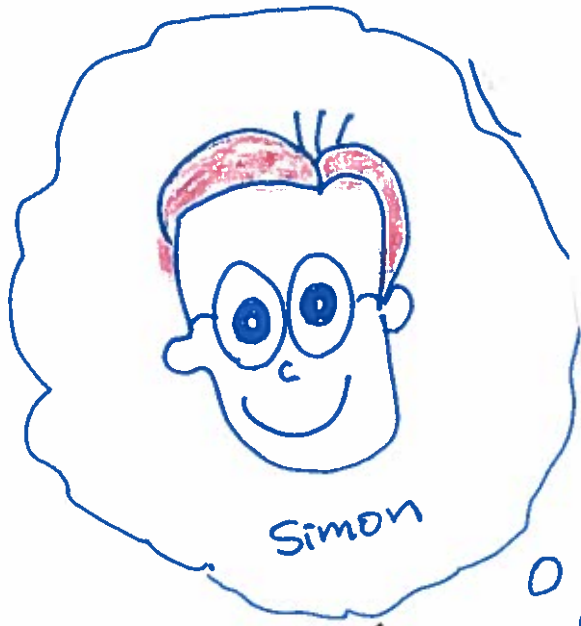
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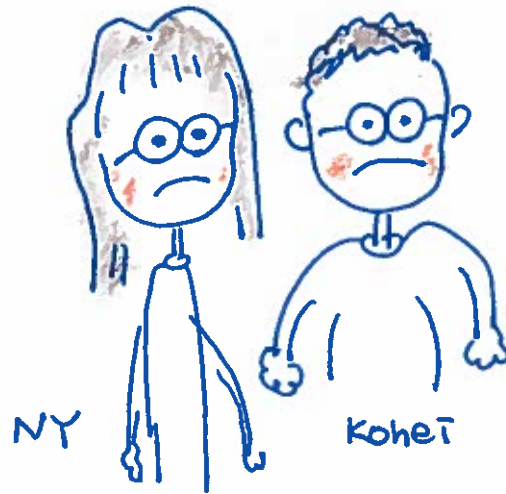
Luc Maranget



ABCD



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SUSAN E

HOD

Imperial College

ABCD

program grant 2013-2018

EPSRC

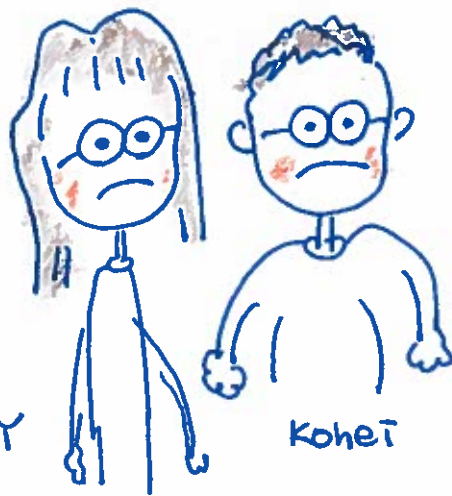


Propositions  
as Sessions @ ICFP'12



Simon

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6



NY

Kohei



SUSAN E

HOD

Imperial College



# Session Types and Linear Logic

WadlerFest

Bernardo Toninho, Nobuko Yoshida

11 April 2016

# Session Types and Linear Logic

## Context

Session Types [Honda et al93]:

- ▶ Typing discipline for  $\pi$ -calculus



# Session Types and Linear Logic

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Session Types [Honda et al93]:

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  - ▶ Sequence of interactive behaviours between two agents.

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Linear Logic [Girard98]:

- ▶ A substructural logic of resources.
- ▶ Marriage of the dualities of classical logic with constructive aspects of intuitionistic logic.
- ▶ Far reaching applications in CS (linear  $\lambda$ -calculus, implicit comp. complexity, linear types, etc.)

# Session Types and Linear Logic

A bit of history

Propositions as Types:

- ▶ A (deep) connection between prop. logic and  $\lambda$ -calculus.



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### Concurrency Theory:

- ▶ Process Algebra (CSP [Hoare78], CCS,  $\pi$ -calculus [Milner80,89])
- ▶ Language-based models of message-passing concurrency.
- ▶ A plethora of typing systems (I/O types, Usage types, Linear types, . . . , Session types)

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Linear Logic and Concurrency:

- ▶ A logic of **interacting** resources?

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- ▶ A logic of **interacting** resources?
- ▶ Initial efforts explored connections to concurrency:
  - ▶ Abramsky's computational interpretation [Abramsky93]
  - ▶ Bellin and Scott's refinement to a  $\pi$ -calculus [BellinScott94]
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Why does it matter?

- ▶ New means of reasoning about concurrent phenomena.
- ▶ Good metalogical properties map to good program properties.
- ▶ ...

# Session Types and Linear Logic

What is old is new again

## ILL and Session Types – SILL [CairesPfenning10]

- ▶ Interpret Session Types as ILL propositions.
- ▶ Proofs as typing derivations for  $\pi$ -calculus.
- ▶ Process reduction as cut reduction/elimination.



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## CLL and Session Types – CP [Wadler12,14]

- ▶ Full linear logic.
- ▶ Further from  $\pi$ -calculus, but matching LL precisely.
- ▶ Embeds a session-typed functional language (GV) into CP.

# Session Types and Linear Logic

## Meanings of Propositions

### CLL Propositions as Sessions

$A, B ::=$

# Session Types and Linear Logic

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$A, B ::= A \otimes B$  output  $A$  then behave as  $B$   
 $A \wp B$  Input  $A$  then behave as  $B$

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 $A \oplus B$  Select from  $A$  or  $B$   
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$\mathbf{1}$	Unit for $\otimes$
...	

### Cut as Composition

$$\text{(cut)} \frac{P \vdash \Delta, x:A \quad Q \vdash \Delta', x:A^\perp}{\nu x.(P \mid Q) \vdash \Delta, \Delta'}$$

# Session Types and Linear Logic

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### Identity as Forwarding

$$\text{(id)} \frac{}{x \leftrightarrow y \vdash x:A, y:A^\perp}$$



# Session Types and Linear Logic

## Reductions

Input and Output:

$$(\otimes) \frac{P \vdash \Delta_1, y:A \quad Q \vdash \Delta_2, x:B}{x[y].(P \mid Q) \vdash \Delta_1, \Delta_2, x:A \otimes B}$$

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Communication as principal cut reductions:

$$\frac{\frac{P \vdash \Delta_1, y:A \quad Q \vdash \Delta_2, x:B}{x[y].(P \mid Q) \vdash \Delta_1, \Delta_2, x:A \otimes B} \quad \frac{R \vdash y:A^\perp, x:B^\perp}{x(y).R \vdash \Delta_3, x:A^\perp \wp B^\perp}}{\nu x.(x[y].(P \mid Q) \mid x(y).R) \vdash \Delta_1, \Delta_2, \Delta_3}$$

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$$\Rightarrow \frac{P \vdash \Delta_1, y:A \quad \frac{Q \vdash \Delta_2, x:B \quad R \vdash \Delta_3, y:A^\perp, x:B^\perp}{\nu x.(Q \mid R) \vdash \Delta_2, \Delta_3, y:A^\perp}}{\nu y.(P \mid \nu x.(Q \mid R)) \vdash \Delta_1, \Delta_2, \Delta_3}$$

# Session Types and Linear Logic

What about the other proof conversions?

$$\begin{array}{c} (\otimes) \\ \frac{P \vdash \Delta_1, y:A, z:C \quad Q \vdash \Delta_2, x:B}{x[y].(P \mid Q) \vdash \Delta_1, \Delta_2, x:A \otimes B, z:C} \quad R \vdash \Delta_3, z:C^\perp \\ \text{(cut)} \frac{}{\nu z.(x[y].(P \mid Q) \mid R) \vdash \Delta_1, x:A \otimes B, \Delta_2, \Delta_3} \end{array}$$

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# Session Types and Linear Logic

Putting it all together

## CP Reduction

- ▶ One CP reduction for every principal cut reduction (one per dual prop. pair).
- ▶ One CP reduction for each commuting conversion (2 for  $\otimes$ , 2 for  $\oplus$ , none for 0, one for the rest).



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### Metatheorems

- ▶ If  $P \vdash \Delta$  and  $P \Longrightarrow Q$  then  $Q \vdash \Delta$ .
- ▶ If  $P \vdash \Delta$  there exists  $Q$  such that  $P \Longrightarrow^* Q$  and  $Q$  is not a cut.

# Session Types and Linear Logic

Why does it matter?

- ▶ Safety/liveness properties “for free”.
- ▶ A solid foundation to build on:
  - ▶ Encodings of  $\lambda$ -calculi into  $\pi$ -calculus / CP [Toninho et al.12,Wadler12,LindleyMorris15].
  - ▶ Value-dependent / refinement session types [Toninho11].
  - ▶ Multiparty sessions [Carbone et al.,15].
  - ▶ Dynamic monitoring [Jia et al.16]
  - ▶ “Better” designed languages [Wadler12,Toninho et al13]
  - ▶ ...

# Session Types and Linear Logic

Why does it **still** matter?

Loads still to do (fortunately)!

- ▶ Curry-Howard iso. gave us Haskell, ML, ...
- ▶ Need a “real” language that puts this all together!

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- ▶ More  $\pi$ -calculus-like behaviours?
- ▶ Dependent types?
- ▶ etc. . .

# Session Types and Linear Logic

## Conclusion

- ▶ The connections of linear logic and session types:
  - ▶ Linear propositions as session types.
  - ▶ Proofs as processes.
  - ▶ Communication and proof conversion.

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  - ▶ Communication and proof conversion.
- ▶ Logic gives us comm. safety / liveness for free.
- ▶ ...but also a general and powerful framework to reason about concurrency!
- ▶ Only scratched the surface!

# HAPPY BIRTHDAY

## PHIL

from MR G



PHIL



DO



NN



RH



JL



BT



AS



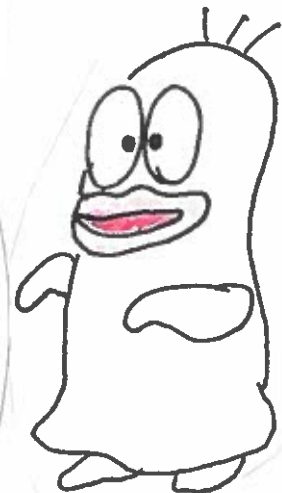
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JF